

C# 1312
COMPUTERTIME
723-4000
\$ 23.95

STEEL THUNDER™

AMERICAN BATTLE ★ TANK SIMULATION

ACCOLADE™

Commodore
C64/C64C/128

1541/1571 Disk Drive
Joystick Required

STEEL THUNDER™

AMERICAN BATTLE ★ TANK SIMULATION

Designed by Tom Loughry

Modern Battle Tank warfare in today's global hot spots!

Steel Thunder is the modern battle tank simulation that puts you behind the controls of America's state-of-the-art battle tanks. You'll do combat in war zones where East-West tensions run rampant.

Rumble over rugged enemy landscapes at 70 mph. Blow a few kisses to the Eastern Bloc with your on-board TOW-2 missiles. There's nothing "conventional" about warfare with 60 tons of lethal firepower at your command.

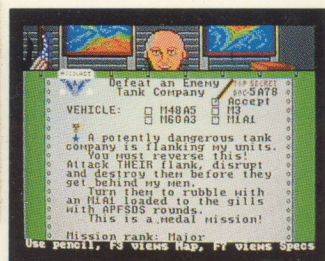
- ★ Operate four modern American battle tanks: the M48A5 Patton Battle Tank, the M60A3 Main Battle Tank, the M3 Bradley Cavalry Fighting Vehicle or the M1A1 Abrams Main Battle Tank
- ★ Assume the roles of Tank Commander, Tank Driver and Tank Gunner
- ★ Fight countless battles in three theaters of operation: Cuba, Syria and West Germany
- ★ Follow actual military land strategy: Can you prove the tactical superiority of American battle tanks?
- ★ View battlefields from the authentic in-tank perspective
- ★ Includes a comprehensive operations manual and keyboard overlay

Steel Thunder. The kind of realism and explicit detail that makes the Pentagon sweat.

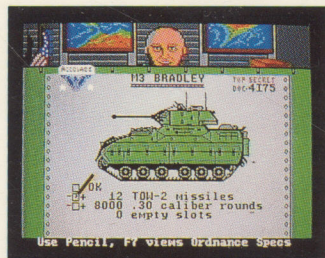
Actual game screens from Commodore 64/128 version of the game. Other screens may vary. © 1988 Accolade, Inc. All rights reserved. Commodore 64/128 is a registered trademark of Commodore Business Machines.

ACCOLADE™
The best in entertainment software.™

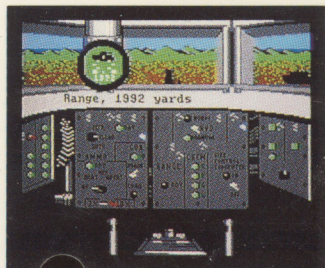
550 S. Winchester Blvd., San Jose, CA 95128



One wily Field Commander looking for a few good men: Accept missions in three global arenas, head to head against the best armor the Soviets can muster. Bucking for a promotion, corporal? You have to earn it.



Choose your weapon. How about an M3 Cavalry Fighting Vehicle for a rough-ride tour of Cuba? Comes fully equipped with a couple of TOW-2 missiles that zip along at 625 mph and rip two-foot holes in heavy armor. No wonder Iran wanted them.



A gunner's delight: laser range finders, sight magnification for eye-balling distant targets and enough guns and ammo to make you dangerous. If they fire back, toss a couple of smoke grenades. You've got thermal sights that cut through smoke. They don't.

